



Jeopardy-Style AMR Quiz

AIM OF THE ACTIVITY

To reinforce key concepts from the workshop through a fun, competitive quiz — encouraging individual learning and collaborative problem-solving.

What You'll Need:

- A facilitator or quiz host
- Projector/screen (if in person) or screen-sharing setup (if virtual)
- Pre-prepared quiz questions (based on workshop content)
- Timer or stopwatch
- Scoreboard (physical or digital)
- Google Form with multiple-choice quiz questions (based on workshop content)
- Internet-enabled device for participants (phone, tablet, or computer)
- Jeopardy-style quiz board (PowerPoint/Google Slides/online tool)

How to Play:

ROUND 1: Individual Play – Speed & Accuracy Matter!

- All participants take part individually.
- A link to the **Google Form** quiz will be shared. You can use the questions from this [form](#) to make your quiz.
- Each participant submits their answers once — accuracy and **speed** both count!
- The **fastest participants with the highest scores** will qualify for the next round.

Selection Criteria

- Correct answers are scored first.
- Among those with top scores, the fastest submission times are used to rank participants.
- Selected participants are grouped into teams for the next round.

ROUND 2: Jeopardy-Style Final Showdown – Team Play

- The top-scoring participants from Stage 1 qualify for this round and form into 5 groups.
- The quiz board will have themes/categories (e.g., "Superbugs," "Stewardship," "Be a Doctor," etc.) and point values (e.g., 100–500). [Use this to run the final Jeopardy quiz.](#)
- Teams take turns choosing a category and a point value (e.g., "Stewardship for 300").
- The host reads the question; the team must answer within the time limit.
- Correct answers earn the team the selected points. Incorrect answers may either pass to another team or result in point deduction (optional — your choice).
- Play continues until all questions are answered or time runs out.
- The team with the highest score at the end is declared the AMR Champions!